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A computer-aided model for the simulation of railway ballast by random sequential adsorption process

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Abstract: *This paper presents a computer-aided multi-stage methodology for the simulation of railway ballasts using the Random Sequential Adsorption (RSA – 2D domain) paradigm. The primary stage in this endeavour is the numerical generation of a synthetic sample by a “particle sizing and positioning” process followed by a “compaction” process. The synthetic samples of ballast are then visualised in the Computer-Aided Design (CAD) environment. The outcomes of the simulation are analysed by comparison with the results of an experimental investigation carried out using a methacrylate container in which real samples of railway ballast are formed. A test of model reliability is carried out between the aggregates number and the grading curves of the synthetic sample and the real one. A validation is therefore performed using the ground-penetrating radar (GPR) non-destructive testing (NDT) method and the finite-difference time-domain (FDTD) simulation developed in a computer-aided environment. The results prove the viability and the applicability of the proposed modelling for the assessment of railway ballast conditions.*

1 INTRODUCTION

Nowadays railways are increasingly competitive and are alternative transportation systems to airlines for both middle-range and long-distance journeys. A high proportion of existing tracks (both ordinary and high-speed services) have been constructed using ballast, as

opposed to other construction materials (e.g., concrete) used in “ballastless” tracks. This is due to the original construction methods of railways that have changed little in concept across the years as well as to several advantages that can be attributed to ballast. The resilience provided by the ballast, the effective drainage, the possibility of track realignment and low initial construction cost are all attractive features of ballasted systems. On the contrary, routine maintenance costs to maintain the track quality are usually higher. This is exacerbated as train speeds increase, pushing wheel-rail contact forces higher.

The traditional structure of a railway track-bed consists of several components grouped into i) the superstructure and ii) the substructure. Ballast and sub-ballast layers are considered to be part of the superstructure (Giese et al., 1925; Tzanakakis, 2013; Pyrgidis, 2016) rather than the substructure (Indraratna, 2016; Li et al., 2016), and this classification may vary depending on the engineering discipline. In any case, the ballast layer is acknowledged to play a role of paramount importance to guarantee the safety and the highest standard of operability to the railway traffic (Al-Qadi et al., 2010).

Railway ballast is a homogeneous graded coarse material, generally derived from crushed hard rocks. It works as a bed for the railway ties (Clark et al., 2001; Roberts et al. 2006) and very high standards must be complied with when laying out a ballast layer. The design thickness of this layer usually ranges between 0.45 m and 0.75 m (Roberts et al., 2006), and major tasks are to ensure: i) the effective support to the rails, ii) the proper

distribution of the vertical, the longitudinal and the lateral stresses (exerted by the train loads passing on the rails) from the superstructure toward the foundation level, iii) suitable acoustic noise absorption and iv) the timely water drainage of the track-bed (Al-Qadi et al., 2010).

In this framework, the effective health monitoring of railway ballast is crucial to preserving the quality standards of a track-bed and ensuring the safety of the operations. An early-stage assessment of the track-bed decay is in fact an important input variable in every risk assessment model. In this regard, a reliable model output must allow to quantify effectively the likelihood of potential train derailments along the investigated track-bed sections (Castillo et al., 2016a; Castillo et al., 2016b). To a lesser extent, the decay of the ballast layer affects the original layout of the rail tracks and may imply a reduction of the operational speed of the trains. This countermeasure is usually taken to prevent damage to the convoys as well as to limit the probability of accidents. Thereby, a comprehensive assessment and health monitoring of the railway track-bed subsurface is crucial to prioritize any maintenance actions (Peng et al., 2011) as well as to schedule the train rides more efficiently (Castillo et al., 2016c).

Over the last two decades, many studies investigated the effects of poor ballast conditions in both real-life (Hugenschmidt, 2000; Olhoef and Selig, 2002; Roberts et al., 2007) and experimental applications (Al-Qadi et al., 2008; Al-Qadi et al., 2010; Leng and Al-Qadi, 2010; De Chiara et al., 2014). Nevertheless, the manufacturing of a full-scale railway track-bed in a laboratory environment is a logistic issue, due to the substantial amount of ballast aggregates to handle. On the other hand, the results of tests carried out over a real-life track-bed are likely affected by approximations. This is mostly due to the problems that can be encountered when attempting to control boundary conditions and test parameters in these types of investigations.

Within this context and referring to this specific but relevant application area in civil engineering, the computer-aided numerical simulation stands as an innovative tool to overcome the above limitations. If proper assumptions and suitable resolutions are provided, the simulation may allow to reproduce the boundary conditions and the degradation processes of a railway ballast layer effectively. Following the Monte-Carlo method (Metropolis et al., 1949), the numerical simulation also allows to simulate a considerable number of samples from the same initial grain size condition (i.e., the same ballast grading curve). This process generates multiple tests with random different arrangements of the same components (i.e., the ballast aggregates sizes). All of the above features are extremely difficult or impossible to achieve in both real-life conditions and full-scale experimental surveys carried out in a laboratory

environment.

Nevertheless, the numerical modelling of the ballast layer is a challenging task due to the irregular and sharp shape of the aggregates. From a computational point of view, the simulation process is compute-intensive, hence, some approximations are required to provide a proper trade-off between the representativeness of the modelling and the computational load (Ahmed et al., 2016).

To the best of the Authors' knowledge, two main methodologies were proposed in the literature for modelling the polyhedral shape of railway ballast aggregates. One approach relies on "clump logic", whereby each particle consists of a clumping of non-overlapping spheres (3D domain) or circles (2D domain), characterised by different sizes and positions (Ferrellec and McDowell, 2010; Thakur et al., 2009; Indraratna et al., 2016). The second methodology is known as the "potential particle method" and requires the preliminary generation of a set of particles. The numerical ballast sample is then developed using the particles selected within a specific set. This set owns ballast grains with size and shape in accordance with the real ballast aggregates (Ahmed et al., 2016; Houlsby, 2009).

The above two approaches have shown some limitations that are discussed in Benedetto et al. (2017). In more detail, one of the restrictions of the "clump logic" approach is that the model ignores the internal contacts between the overlapping spheres (Ferrellec and McDowell, 2010; Indraratna et al., 2011). Secondly, the "potential particle method" might be not effective for modelling sharp aggregates as it is mostly used for the simulation of slightly rounded polyhedral particles of moderate complexity (Ahmed et al., 2016).

In this paper, a novel computer-aided simulation model for the assessment of the ballast properties is proposed. The modelling is based on the Random Sequential Adsorption (RSA) paradigm, i.e., an irreversible packing model that allows to fill up a default space with non-overlapping objects. The paper is introduced by the main motivation of the study and the state-of-the-art research about the simulation methods used for railway ballast modelling. Section 2 outlines the-state-of-the-art research of the RSA modelling and highlights the innovation of the proposed model in the area of railway engineering. Section 3 reports the aims and objectives of the research. The methodology is presented in Section 4. The input data of the model are firstly discussed here. The two main stages of the proposed RSA modelling (i.e., i) the particle sizing and positioning and ii) the compaction process) are then detailed and the final output is outlined. Section 5 presents the application, the test of model reliability and the validation of the proposed computer-aided simulation. Finally, the conclusions and the future prospects of the research are reported in Section 6.

2 THE RANDOM SEQUENTIAL ADSORPTION PARADIGM: BASIC CONCEPTS AND MODEL APPLICATIONS

The RSA is a classical model of irreversible adsorption. The model attempts to attach a number of objects to a d -dimensional domain in a sequential and random process. During the adsorption process, the object is removed if it absorbs any other covering parts of the domain; else, the object is irreversibly adsorbed (i.e., its position becomes fixed and it cannot be moved from the structure). Thereby, the object covers part of the surface, preventing the adsorption in its neighbourhood by the other objects. The process ends when no objects can be further placed in the space without overlapping with the existing ones. This theoretical condition is known as the “jamming limit” and it is associated with a zero probability of adsorption or insertion of the objects in the domain (Viot et al., 1992).

The RSA model was used first by Flory (1939) to account for the intramolecular reactions between linear polymers. Later on, Rényi (1958) proposed another one-dimensional version of the RSA approach, known as “the parking car problem”. Within the applications of the model in the bi-dimensional domain, the sequential adsorption problem was related to the adsorption of aligned squares (Finegold and Donnell, 1979) and the adsorption of disks (Talbot and Schaaf, 1989; Hinrichsen et al., 1990; Román et al., 1996). One of the major applications of the RSA model in the bi-dimensional domain was presented by Feder (1980). The author modelled monolayers by an adsorption process of proteins. Over time, the RSA model was used in several scientific disciplines (Talbot et al., 2000). Hard-sphere packing was applied for modelling different systems including liquids (Hansen and McDonald, 1986), ion implantation in semiconductors (Roman and Majilis, 1983) and macromolecules (Van Tassel et al., 1994). In addition, the random generation of packing spheres in a multi-dimensional domain was used for developing codes in mathematics, telecommunication and information theory (Zong, 1994; Coffman et al., 1998; Hastings, 2005).

To the best of the Authors’ knowledge, the use of the RSA model was relatively limited in civil and materials engineering applications. A major investigation simulated the water seepage in hot-mix asphalt (HMA) samples for highway engineering applications. In more detail, Umiliaco and Benedetto (2012) and Umiliaco et al. (2012) used the RSA model to generate synthetic asphalt-concrete samples. The purpose of the research was to investigate the water drainage within the asphalt material. Apart from this study, the research was mostly addressed at the micro- and the nano-scale to simulate the structure of composite and special materials. Cadilhe et al. (2007) reported the use of the RSA model for deposition on pre-

treated substrates. Bailakanavar (2013) evaluated the degradation of the physical and the mechanical properties of short glass fiber and carbon fiber-filled thermoplastic material systems. To this purpose, the author modelled the morphological details of the microstructures with randomly distributed inclusions. Zhuang et al. (2017) investigated the effective properties of composite materials with the periodic random packing of ellipsoids of different volume fractions and aspect ratios.

In view of the above, it is important to emphasize the innovation of this study in terms of i) the improved approach for modelling purposes and ii) the specific area of application (i.e., railway engineering).

3 AIM AND OBJECTIVES

This paper proposes a novel computer-aided algorithm for the bi-dimensional simulation of the structure of railway ballast layers. The main aim of the investigation is to prove the viability of the proposed RSA modelling for the numerical reproduction of the solid matrix and the arrangement of ballast material. The algorithm relies on a number of preliminary assumptions and data inputs, and it is organised as a cascade model of two main chronological stages, i.e., i) the sample generation (i.e., the particle sizing and positioning) and ii) the compaction process.

In this regard, it is worth reminding that the first stage above is inspired by the model used in Umiliaco and Benedetto, (2012) and Umiliaco et al. (2012) for the simulation of HMA samples. To a similar extent, the conceptual model used for an HMA sample is here adapted to the ballast layer case using different aggregates and inter-particle fills (in terms of both size and physical properties) placed within a default domain of a larger size. In view of this, the aim of the first stage is to reproduce reliably the geometric features of a set of railway ballast aggregates (i.e., the grain size and the mutual arrangement of differently-sized particles) into a default two-dimensional domain (i.e., a typical railway ballast layer). The condition imposed for the ballast aggregates is to comply with an inputted grading curve (i.e., the desired grain size properties of the ballast), whereas the positions of the particles are randomly assigned inside the domain.

The second stage of the RSA modelling is focused on the simulation of the topology of the aggregates by considering the effects of a gravitational compaction process. This allows to achieve a more realistic condition of intergranular contacts and to model the bulk density of the material. The preliminary assumptions, the data inputs and the sequential development of the above two stages allow to generate a comprehensive number of synthetic ballast samples subject to equal gravitation compaction conditions with same aggregate size distribution and different random arrangements of the aggregates.

4 METHODOLOGY

The methodology followed for the development of the RSA modelling is composed of three main steps. First, the preliminary assumptions (i.e., shape of the ballast particles and dimension of the simulation domain) and data input (i.e., ballast grading, compaction rate of the aggregates and geometry of the simulation domain) of the algorithm are defined. Subsequently, a multi-stage process of modelling is developed. To this purpose, the “particle sizing and positioning” and the “compaction process” stages are discussed. Finally, the data output files and the rendering of the synthetic compacted ballast sample are produced in a Computer-Aided Design (CAD) environment.

The viability of the above methodology is therefore investigated by way of comparison with the results of an experimental investigation carried out using a methacrylate container in which a real sample of railway ballast aggregates is formed. In more detail, a test of model reliability is carried out between the aggregates number and the grading curves of the synthetic and the real samples. A model validation is therefore carried out using the ground-penetrating radar (GPR) non-destructive testing method and the FDTD simulation performed in a computer-aided environment.

4.1 Preliminary assumptions and data input

The proposed two-dimensional model relies on two main assumptions regarding i) the shape of the ballast particles and ii) the dimension of the simulation domain.

In regard to the aggregates’ shape, the ballast particles are represented herein by a set of circles. The aim of this assumption is to provide a proper trade-off between the representativeness of the simulation process and the computational load. In this regard, although the assigned geometry is not fully realistic with respect to the sharp shape of real ballast aggregates, it well fits with the relatively uniform grading and the high content of voids of this material. Indeed, uniformly graded aggregates are generally demanded in technical standards to fulfil the ballast drainage requirements (Indraratna et al., 2011). Thereby, each particle is uniquely identified by i) the coordinates of the centre and ii) the diameter.

With reference to the dimension of the simulation domain, the main issue is to comply effectively with the dimensions of the real-life (physical) domain. In this regard, one main constraint at the experimental design stage is to avoid any scale effects due to the coarse size of the particles. Hence, a proper balance between the dimensions of the aggregates and the dimensions of the actual domain must be satisfied. The aggregate with the longest dimension is therefore identified experimentally as the reference. The condition of compliance in this case is set such that the length of the base of the real domain l must be at least five

times the reference dimension above. At the same time, the dimensions of the real domain must comply with the minimum requirements in terms of i) real-life design thickness for a ballast layer (Roberts et al., 2006) and ii) use of testing equipment for a comprehensive investigation of the ballast material (i.e., avoiding any edge affect). In regard to this latter parameter, the boundaries for avoiding edge effects with the GPR system used in this study are found according to the procedures discussed in ASTM D6087-08 (2008) and Benedetto and Tosti (2017).

In view of all of the above criteria, a real domain with base l ten times larger than the size of the biggest particle observed is finally set. Hence, a simulation domain with dimensions complying with the above real-life conditions is realised. This proves to be effective for model validation purposes (comparison between simulated and measured scenarios) (Benedetto et al., 2016; Benedetto et al., 2017), as will be discussed in Section 5. Nevertheless, if higher resolutions are required for the simulation of the real object (e.g., fine or micro scale investigations), it is worth noting that the size and the shape of the elementary components must be reproduced consistently.

In order to generate the synthetic (compacted) matrix of the ballast, the proposed RSA model requires an a-priori knowledge of three key pieces of information (data input), i.e., i) the ballast grading, ii) the compaction rate of the aggregates P_c and iii) the geometry (i.e., the height) of the simulation domain.

The first information can be extracted from the ballast grading curves used by the railway network operators for the construction of railway ballast layers. To comply with the actual grain size of ballast aggregates, the value of the particle diameter is varied between lower (δ_{min}) and upper (δ_{max}) bounds (in accordance with the grading curve data). In addition, the simulation process starts with the inclusion of the largest circles, i.e., the ballast particles retained at the top (larger) sieve of the sieving test machine (EN 933-1:2012, 2012).

Preliminary considerations about the input values to provide for the sample generation are also worthy of mention within the context of the compaction rate of the aggregates and the height of the simulation domain. In more detail, the “particle sizing and positioning” and the “compaction process” stages are run sequentially and independently each to one another.

In the “particle sizing and positioning” (first stage), the ballast solid matrix is generated inside a sample domain with an input height h_{input} . This height is initially assigned to the simulation domain before running the “particle sizing and positioning” stage. The value of h_{input} is computed after an optimisation process, as it will be discussed later on. The data output is instead the ballast sample matching the real-life value of the height (i.e., the “target” height of the simulation process) and where the grain sizes (uncompacted condition) are consistent with the input grading curve.

In the ‘‘compaction process’’ (second and later stage), a simulated sample with height and compaction rate, P_c (i.e., the percentage ratio between the area covered by the particles and the area of the simulation domain) consistent with the real data is instead generated. The condition of consistency is here reached when P_c is equal to the content of voids in real-life conditions (Brancadoro et al., 2017).

It is also worth noting that the ‘‘compaction’’ stage secures proper contact conditions between the particles as well as it leads to the reduction of the area of the sample. Hence, it contributes also to reduce the height of the sample (i.e., increase of the compaction rate).

In view of the above, two randomly assigned input parameters (i.e., the input height h_{input} and the input compaction rate $P_{c,input}$) will most likely not match the corresponding real parameters (i.e., the real height h_{real} and the real compaction rate $P_{c,real}$) at the end of the simulation process. This issue can be addressed via an optimisation model able to identify on purpose an optimised pair of input values, i.e., h_{input}^* and $P_{c,input}^*$. These values ensure consistency between the simulated and the real-life conditions. The following conditions must be satisfied at the end of the compaction process:

$$h_{final} = h_{real} \quad (1)$$

$$P_{c,final} = P_{c,real} \quad (2)$$

where h_{final} and $P_{c,final}$ are the height and the compaction rate of the sample at the end of simulated compaction process, and h_{real} and $P_{c,real}$ are the height and the compaction rate of the real sample to reproduce, respectively.

The proposed modelling provides a number of assumptions about the rate of compaction as follows:

$$P_{c,final} = \frac{A_{solid}}{l \cdot h_{final}} \quad (3)$$

$$P_{c,input} = \frac{A_{solid}}{l \cdot h_{input}} \quad (4)$$

where l is the longitudinal dimension of the domain and A_{solid} is the area covered by the particles. This area is defined starting from the real compaction rate as follows:

$$A_{solid} = \frac{P_{c,real}}{100} \cdot A_{d,real} \quad (5)$$

where $A_{d,real}$ is the area of the simulation domain (as per the real dimensions of the sample to reproduce). To this effect, $A_{d,real}$ can be expressed as follows:

$$A_{d,real} = l \cdot h_{real} \quad (6)$$

The final pair of optimised values (h_{input}^* ; $P_{c,input}^*$) is obtained by the solution to the following system of three equations:

$$\left\{ \begin{array}{l} h_{input} = h_{real} \cdot \left(1 + \frac{\Delta_1}{100}\right) \end{array} \right. \quad (7)$$

$$\left\{ \begin{array}{l} P_{c,input} = P_{c,real} \cdot \left(1 - \frac{\Delta_2}{100}\right) \end{array} \right. \quad (8)$$

$$\left\{ \begin{array}{l} h_{final} = h_{input} - \Delta h \left(h_{input}(\Delta_1), P_{c,input}(\Delta_2)\right) \end{array} \right. \quad (9)$$

where Δ_1 is the incremental percentage of the real height; Δ_2 is the decremental percentage of the real compaction; Δh is the difference between the initial and the final heights of the sample and it depends on the development of the compaction process. The system of Equations (7)-(9) is set to represent the initial conditions of the problem. In more detail, Equation (7) takes into account the input height h_{input} . This is set as equal to the height of the real-life sample to reproduce (i.e., h_{real}) increased of an incremental percentage Δ_1 . Equation (8) represents the input compaction rate $P_{c,input}$. This is set as equal to the real compaction rate $P_{c,real}$ decreased by a decremental percentage value Δ_2 . Finally, Equation (9) sets the conditions for the final height of the sample h_{final} , as reached at the end of the compaction process. This turns out to decrease of a value equal to Δh (sets as a function of Δ_1 and Δ_2) with respect to the input height h_{input} .

Working out the system of Equations (7)-(9), the following system of equations can be written:

$$\left\{ \begin{array}{l} P_{c,real} = P_{c,input} \cdot \frac{l}{\left(1 - \frac{\Delta_2}{100}\right)} \end{array} \right. \quad (10)$$

$$\left\{ \begin{array}{l} h_{final} = h_{real} \cdot \left(1 + \frac{\Delta_1}{100}\right) - \Delta h(\Delta_1, \Delta_2) \end{array} \right. \quad (11)$$

Working out Equations (2)-(4) into Equation (10), the system of relationships expressed by Equations (10), (11) becomes:

$$\left\{ \begin{array}{l} \frac{A_{solid}}{l \cdot h_{final}} = \frac{A_{solid}}{l \cdot h_{input}} \cdot \frac{1}{\left(1 - \frac{\Delta_2}{100}\right)} \end{array} \right. \quad (12)$$

$$\left\{ \begin{array}{l} h_{final} = h_{real} \cdot \left(1 + \frac{\Delta_1}{100}\right) - \Delta h(\Delta_1, \Delta_2) \end{array} \right. \quad (13)$$

where $\Delta h(\Delta_1, \Delta_2)$ is estimated numerically as a function of the variation of Δ_1 and Δ_2 , as follows:

$$\Delta h = \alpha \cdot \frac{\Delta_1}{\Delta_2} - \beta \quad (14)$$

with the α and β parameters being 22.5 and 18.6, respectively. Equation (14) stands for the development of the compaction process depending on the shape of the particles and the geometry of the simulation domain. It is worth specifying that the values of the α and β parameters in Equation (14) have been obtained numerically after running simulations at 2.5% steps of incremental percentages Δ_1 and corresponding steps of decremental percentages Δ_2 . A number of 5 different arrangements of particles (related to the same ‘‘input’’ grain size distribution) within the simulation domain have been considered. Hence, pairs of

values related to the “height of the sample” and the “compaction rate” have been obtained at the end of each of the above simulation steps. These pairs have been then related to each of the stepped-percentage values of Δ_1 and Δ_2 . A numerical-based linear relationship (least-squares fitting curve), as expressed by Equation (14), has been therefore found. It is also worthy of mention that the α and β parameters vary as a function of the geometric shape of the particles (i.e., circular in the proposed model) and the simulation domain (i.e., rectangular).

Working out Equation (13) into Equation (12), a fundamental relationship is derived for the calculation of the wanted pair of optimised values (h_{input}^* ; $P_{c,input}^*$) as follows:

$$\frac{A_{solid}}{l \cdot h_{real} \cdot \left(1 + \frac{\Delta_1}{100}\right) \cdot \Delta h(\Delta_1, \Delta_2)} = \frac{A_{solid}}{l \cdot h_{real} \cdot \left(1 + \frac{\Delta_1}{100}\right)} \cdot \frac{1}{\left(1 - \frac{\Delta_2}{100}\right)} \quad (15)$$

The solution to the optimisation problem lies in the computation of Δ_1^* and Δ_2^* (percentages) such that the identity expressed by Equation (15) is verified and it is equal to $P_{c,real}$.

Thereby, the following equality is obtained under optimised conditions:

$$\frac{A_{solid}}{l \cdot h_{real} \cdot \left(1 + \frac{\Delta_1^*}{100}\right) \cdot \Delta h(\Delta_1^*, \Delta_2^*)} = \frac{P_{c,real}}{100} \quad (16)$$

$$\frac{A_{solid}}{l \cdot h_{real} \cdot \left(1 + \frac{\Delta_1^*}{100}\right)} \cdot \frac{1}{\left(1 - \frac{\Delta_2^*}{100}\right)} = \frac{P_{c,real}}{100} \quad (17)$$

Finally the input parameters are:

$$h_{input}^* = h_{real} \cdot \left(1 + \frac{\Delta_1^*}{100}\right) \quad (18)$$

$$P_{c,input}^* = P_{c,real} \cdot \left(1 - \frac{\Delta_2^*}{100}\right) \quad (19)$$

Conventionally from now on, $P_{c,input}$ is used to indicate the optimised compaction rate to provide as the input information to the simulation code, h' indicates the height of the virtual sample at the end of the “particle sizing and positioning” stage (being $h' = h_{input}^*$), whereas h stands for the height of the sample at the end of the “compaction process” stage (being $h = h_{final} = h_{real}$). In regard to the latter parameter, it is worth specifying that $h' < h$.

Once the relevant parameters are set and the model is run, a required number of samples are returned in the bi-dimensional domain. The grains in the samples are located at randomly different positions, whereas the grain size distribution and the compaction rate are kept constant.

4.2 The multi-stage RSA modelling

The two aforementioned data inputs are the source information for the development of the proposed multi-stage RSA modelling, i.e., i) the “particle sizing and positioning” and ii) the “compaction process”.

4.2.1 Sizing and positioning of the particles

The first stage of the proposed RSA modelling relies on the “intersection control” criterion according to the conventional RSA approach (Flory, 1939).

The primary step consists in the generation of a ballast sample from the emulation of the real case. To that effect, the fractions $F_i(\%)$ of the aggregates retained on the i^{th} sieve are considered, where i is comprised between 1 and $M = 6$ (i.e., the number of sieves in the sieving machine according to the EN 933-1:2012 (2012) standard). Each fraction F_i corresponds to an overall area $A_i(m^2)$, defined as follows:

$$A_i = \frac{F_i}{100} \cdot \frac{P_{c,input}}{100} \cdot A_d \quad (20)$$

with A_d being the area of the simulation domain before the compaction process equal to $A_d = l \cdot h'$ and $P_{c,input}$ being the already-defined rate of compaction of the aggregates. In accordance with the sieving test, the material retained on the i^{th} sieve is composed of the particles retained between the size of the sieves i and $i-1$.

After the definition of the fraction areas, the generation of the ballast solid matrix is run by means of a selection model, based on the two following criteria:

- priority in the adsorption process is given to the particles with a more limited probability to find an empty space within the simulation domain when the process has started (i.e., the coarser particles);
- control of the adsorption of the area A_i of the i^{th} sieve fraction.

The motivation for the first criterion is to reach a more realistic configuration by easing the computational tasks. Indeed, if the adsorption process is instructed to allocate the small-size particles first, the probability to find space for the coarser ones could be compromised. As the particles are allocated one by one and randomly, the space available in the simulation domain when the process is ongoing lowers gradually. This happens regardless of the dimension of the particles that are first allocated, although the process becomes more critical in the case of an initial allocation of the smaller particles. Indeed, it is more likely that the space available in the simulation domain could decrease up to the point that it might not be possible anymore to complete the adsorption process for the biggest particles. It is also worth specifying that the above instruction has no implications on the final outcome of the model, as the “particle sizing and positioning” and the “compaction process” stages are sequential and independent each to one another. Hence, allocating the largest particles first allows to achieve a more time-efficient modelling.

The second criterion is related to the compliance with the ballast grading curve information. In this regard, whilst the already distributed particles covers the domain area A_i (i.e., the area of the i^{th} sieve fraction), the insertion process

passes to the following sieve fraction $i + 1$ and so forth until the last sieve fraction is adsorbed.

In more detail, the process for the simulation of the ballast solid matrix can be sorted into the following seven main stages:

1. calculation of the areas A_i (Equation (20)) related to each i^{th} sieve fraction F_i from the ballast grading curve.
2. Selection of the sieve fraction F_i^* to include within the simulation domain.
3. Random selection of one diameter $D_{i,j}^*$ within the selected sieve fraction F_i^* . In this regard, the diameter of the particles is sorted out from 100 possible values comprised between the minimum and the maximum bounds of the i^{th} sieve (i.e., $D_{i,min}$ and $D_{i,max}$, respectively). The following relationship is used:

$$D_{i,j} = D_{i,min} + \frac{D_{i,max} - D_{i,min}}{100} \cdot C \quad (21)$$

with C being the random selected discrete variable that is a number between 0 and 100.

4. Random selection of the $(x_{i,j}^*, y_{i,j}^*)$ coordinates of the centre of the i,j^* particle.
5. Test of the $(x_{i,j}^*, y_{i,j}^*)$ coordinates of the centre of the i,j^* particle. Due to the random nature of this multi-stage process, setting the coordinates for the particle position must comply with the following two major conditions:
 - the non-overlap with previously-adsorbed particles;
 - the complete belonging of the particles to the simulation domain.

If the above two conditions are verified simultaneously, the i,j^* particle is included in the simulation domain (i.e., skip to step 6); else, new coordinates of the i,j^* particle must be randomly selected (i.e. back to step 4).

6. Inclusion of the i,j^* particle in the simulation domain at the $(x_{i,j}^*, y_{i,j}^*)$ coordinates.
7. Updating the amount of the inserted sieve fraction \overline{F}_i^* as follows:

$$\overline{F}_i^* = \sum_{j=1}^N \pi R_{ij}^2 + \pi R_{ij}^{2*} \quad (22)$$

where $R_{i,j}$ is the radius of the i,j^{th} particle, and N is the total number of particles already included in the simulation domain.

8. Comparison between the amount of the inserted sieve fraction \overline{F}_i^* and the value of the corresponding area A_i^* . The algorithm skips to the subsequent

sieve fraction F_{i+1}^* when the following condition is verified:

$$A_i^* < \overline{F}_i^* \leq A_i^* + \pi R_{max,i,j}^* \quad (23)$$

where A_i^* is the total area related to the sieve fraction F_i^* and $R_{max,i}^*$ is the maximum value of radius that can be selected for the sieve fraction F_i^* .

The flowchart in Figure 1 summarizes the aforementioned multi-stage process.

The details for the compliance to the aforementioned two tests, (i.e., i) the non-overlap with previously adsorbed particles and ii) the complete belonging of the particles to the simulation domain) as well as the final output of the process are discussed below.

Test of non-overlap between the particles

The aim of this test is to verify that the $(x_{i,j}, y_{i,j})$ coordinates of the centre of the i,j^{th} particle are not causing any interferences between the actual and the previously-added particles, as it is shown in Figure 2.

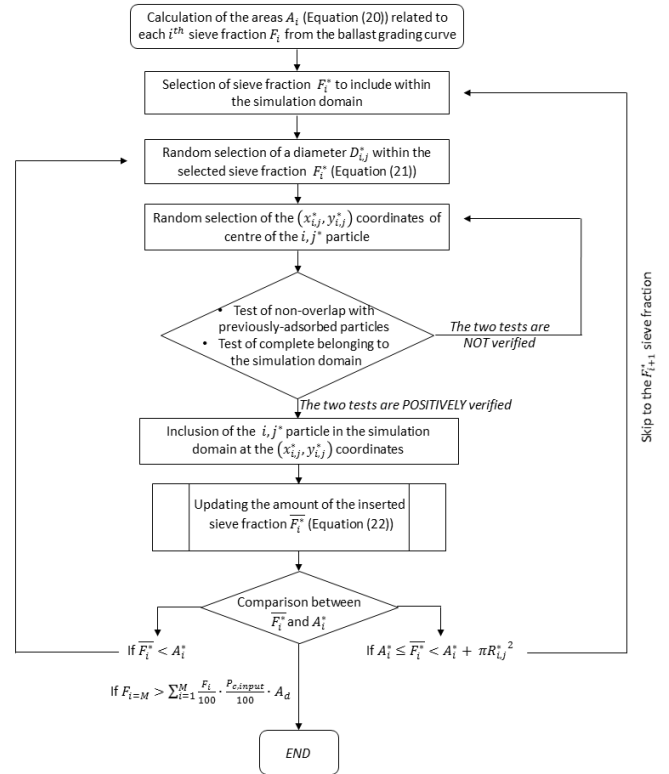


Figure 1 Flowchart of the multi-stage process for the “sizing and positioning of the aggregates” in the ballast domain.

To this effect, the distance $d_{j,m}^i$ between the i,j^{th} and any k,m^{th} particle is defined as follows:

$$d_{j,m}^i = \sqrt{(x_{i,j} - x_{k,m})^2 + (y_{i,j} - y_{k,m})^2} \quad (24)$$

with k and m being the considered sieve fraction and the particle, respectively. The distance $d_{j,m}^i$ must comply with the following condition:

$$d_{j,m}^i < s_{j,m} \quad (25)$$

where $s_{j,m}$ is the sum of the radii $R_{i,j}$ and $R_{k,m}$ of the analysed circles.

Test of complete belonging to the simulation domain

The aim of this test is to verify that the $(x_{i,j}, y_{i,j})$ coordinates of the i,j^{th} particle are not causing the total or partial exclusion of the particle from the simulation domain. In this regard, a reference system with the origin at the lower-left corner of the simulation domain is set (Figure 3). Two conditions must be simultaneously verified:

$$0 \leq x_{i,j}^R \leq l ; 0 \leq y_{i,j}^R \leq h' \quad (26)$$

where:

$$x_{i,j}^R = x_{i,j} + R_{i,j} \text{ and } y_{i,j}^R = y_{i,j} + R_{i,j} \quad (27)$$

are the updated coordinates of the i,j^{th} particle that consider the contribution of $R_{i,j}$ (i.e., the radius of the i,j^{th} particle), whereas l and h' are the length and the height (before running the ‘‘compaction process’’) of the simulation domain, respectively.

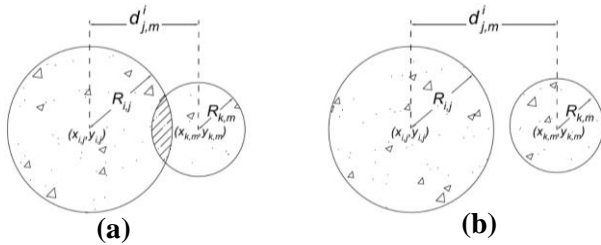


Figure 2 (a) Overlap and (b) non-overlap conditions between the i,j^{th} and the k,m^{th} particles

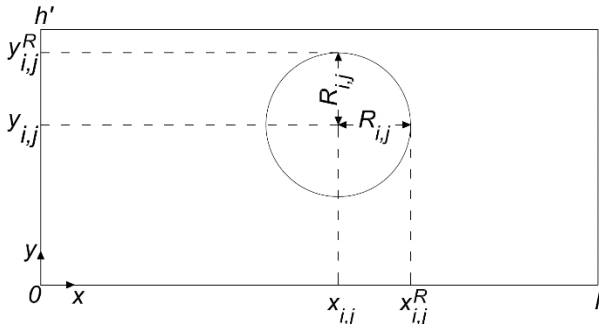


Figure 3 The reference system used for running the ‘‘domain belonging’’ test

Output of the particle sizing and positioning stage

The sample generation ends when the solid-to-void ratio complies with the input requirement, i.e., the rate of compaction of the aggregates $P_{c,input}$. From an analytical point of view, the generation algorithm stops when Equation (23) is verified for each sieve fraction or, in global terms, when the following condition applies:

$$\sum_{i=1}^M F_i > \sum_{i=1}^M A_i = \frac{P_{c,input}}{100} \cdot A_d \quad (28)$$

where M is the total number of investigated sieve fractions F_i , equal to 6 (i.e. the number of sieves in the sieving machine according to the EN 933-1:2012 (2012) standard), and A_d is the already-defined area of the simulation domain before the compaction process.

At the end of the simulation process, each particle is encoded in a list that includes the coordinates of the centre and the diameter value.

4.2.2 Compaction process

As the final outcome of the ‘‘particle sizing and positioning’’ stage is encoded, the simulation domain is configured as a simulated non-compacted sample filled up with ballast-like particles. In this regard, the particles are suspended in the air, as no contact conditions are here imposed.

Hence, a compaction process is run in order to i) reproduce carefully real-life track-bed conditions and ii) ensuring proper contacts between the ballast grains. To this effect, a shift of the grains along the vertical direction is imposed.

The aim of this process is to simulate the gravitational effect during the laying out of the aggregates for the construction of a railway ballast layer. An example of the ballast sample before undergoing the compaction procedure is given in Figure 4. As it can be noticed from the figure, the code is structured such that a graphic 2D illustration in the CAD environment can be rendered at the end of the simulation process. This stage is detailed further in Section 4.2.3.

As the first step of the compaction process, the simulation domain is discretised into several rectangular areas k . Each area has the same length l of the simulation domain with a thickness of 2 cm. In this regard, a value lower than the minimum radius likely to be generated inside the simulation domain is considered as suitable thickness dimension for the rectangular areas.

The whole compaction process develops upward, i.e., starting from the k^{th} discretised area at the bottom of the whole simulation domain (i.e., the rectangle with the bottom base matching the bottom base of the whole simulation domain) up to the highest k^{th} discretised area (i.e., the rectangle with the upper base matching the upper base of the whole simulation domain) (Umiliaco et al., 2012).

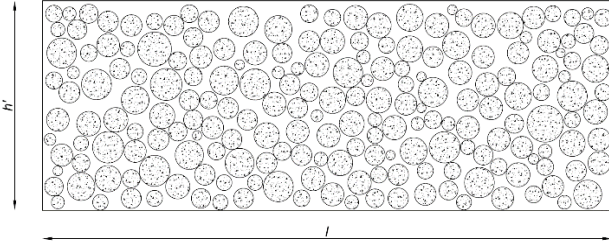


Figure 4 Ballast sample before the compaction process

Once the domain is discretised, the compaction of the grains is run by a two-stage process as follows:

1. selection of the j^{th} particle, belonging to the k^{th} analysed (discretised) domain;
2. shifting of the coordinate y_j of the centre of the particle J . The new value of the ordinate of the centre y'_j complies with the following conditions:

$$y'_j < y_j \quad ; \quad y'_j = y_j - s \quad (29)$$

where s is the downward shift of the particle:

$$s = (y_j - y_D) - (y'_j - y_D) \quad (30)$$

where y'_j and y_D are the ordinates of the centre of the particle J and the underneath particle D , respectively (Figure 5). The $(y'_j - y_D)$ element in Equation (30) can be geometrically derived as follows:

$$(y'_j - y_D) = \sqrt{(R_J + R_D)^2 - (x_D - x'_j)^2} \quad (31)$$

where R_J and R_D are the radii of the two particles and x'_j and x_D are the values in abscissa of the centre of the particle J and the underneath particle D , respectively.

The above compaction process stops when all the particles belonging to the last discretised rectangular area (i.e., the highest one) are shifted downwards (i.e., following the conditions expressed by Equations (29) – (31)).

4.3 Data output

The final output of the above full modelling development (i.e., the virtual railway ballast sample with ballast-like compacted aggregates) is encoded in two main data files, i.e., a Text File (.txt) and a Script File (.scr). The files are initialised before the generation of the synthetic ballast sample and they are automatically and progressively filled after the adsorption of each new particle in the simulation domain.

The Text File includes all the information about the execution of the algorithm and the characteristics of the simulation.

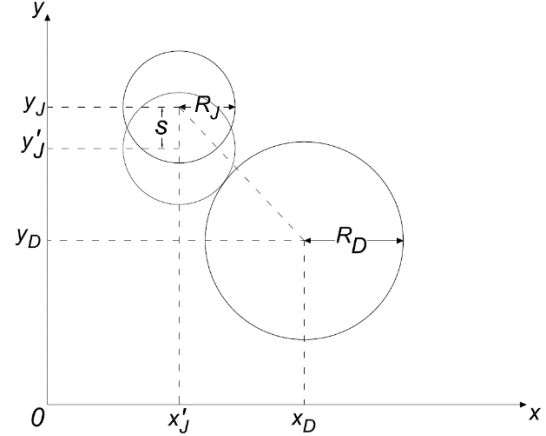


Figure 5 The ballast compaction process in the Cartesian reference frame

In more detail, this file contains i) the input data (i.e., the grading curve and the compaction rate P_c), ii) the coordinates list and the radii of the particles inserted into the domain, iii) the execution time of the process and iv) the total number of inserted particles. Despite of the above information framework, it is worth specifying the flexibility of the structure and the language of the Text File that can be adapted to comply with the developer's requirements.

In regard to the Script File, it includes all the geometric features of each particle. The main advantage of this file is to support the graphic representation of the simulation domain in the CAD environment. An example of the fully compacted ballast sample returned in the CAD environment using the Script File is given in Figure 6.

As it can be seen from Figure 6, a number of particles are returned as "suspended" in the gravitational field. To this effect, it is important to point out that this output does not imply a mechanical instability of the modelled system, as the model is not focused on replicating the mechanics of the aggregates' interlocking. Indeed, the focus of the model is to provide an effective simulation of the topology and grain size distribution of the aggregates in a given 2D space.

5 APPLICATION, TEST OF MODEL RELIABILITY AND VALIDATION OF THE COMPUTER-AIDED SIMULATION

An experimental setup is arranged in a laboratory environment to reproduce a typical ballast layer of a track-bed substructure. To this purpose, a square-based container is filled with real ballast aggregates.

A test of model reliability is therefore carried out by way of comparison between the real sample and the virtual ballast sample (i.e., the final output of the proposed RSA model) through visual and physical investigations.

It is also worthy of mention that the numerical modelling proposed in this research is part of a fully comprehensive methodology for the assessment of railway ballast with the GPR non-destructive testing (NDT) method (Benedetto et al., 2016; Benedetto et al., 2017). Indeed, simulation is crucial to underpin the experimental outcomes for model validation purposes as well as to aid with the interpretation of the data collected in situ. The use of a simulation tool also allows to investigate effectively a wide range of ordinary to relatively complex ballast scenarios at low costs. Following the proposed approach, it is in fact possible to generate reference patterns and classifying the ballast condition by way of comparison.

In order to carry out a robust validation of the simulation algorithm, the aforementioned RSA model is embedded into a numerical model that reproduces a GPR investigation by the finite-difference time-domain (FDTD) technique (Yee, 1966; Kunz and Luebbers, 1993; Taflove, 1995). In more detail, the coupled model simulates the propagation of the EM waves (FDTD technique) within the synthetic ballast sample generated by the RSA model. To this purpose, a virtual 2D ballast layer (i.e., the final output of the RSA model) with the dimensions of the real container is first generated. Hence, this output is used as the input information for the FDTD electromagnetic investigation. Finally, the real data acquired by GPR in the laboratory environment and the simulated outcomes are compared for validation purposes.

5.1 Laboratory setup and experimental results

A methacrylate container with the dimensions of $1.5 \times 1.5 \times 0.5\text{m}$ is filled with ballast aggregates to reproduce in a laboratory environment the ballast layer of a typical railway track-bed.

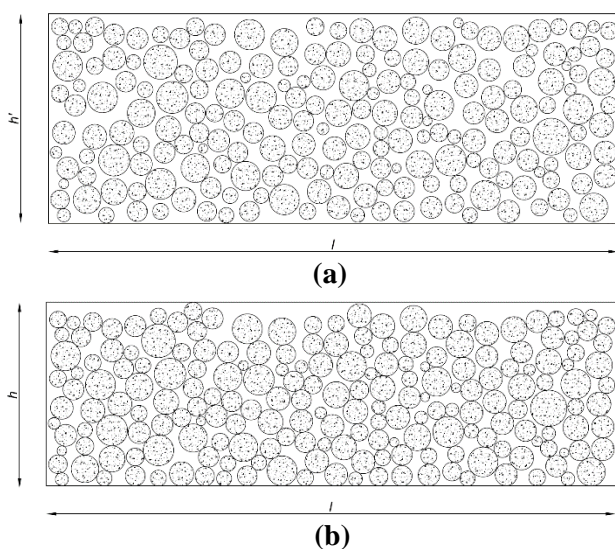


Figure 6 Ballast sample (a) before and (b) after the compaction process

The container is laid over a metal plate to allow the full EM reflection at the bottom of the sample. A GPR system equipped with an air-coupled antenna and central frequency of 1000 MHz is used for testing purposes. Three different methods are applied for the assessment of the relative dielectric permittivity, i.e., the Time-Domain Signal-Picking (TDSP) technique (Wu et al., 1999), the Surface Reflection Method (SRM) (Scullion et al., 1994; Benedetto et al., 2015) and the theoretical model of the Volumetric Mixing Formula (Birchak et al., 1974). The results prove that the 1000 MHz air-coupled antenna system provides reliable and stable data outputs in terms of relative dielectric permittivity for the assessment of railway ballast (Tosti et al., 2018).

A further investigation is carried out on the container filled with ballast aggregates and silty soil in different quantities to simulate the fouling of the ballast. Four different ballast fouling soil ratios are formed from clean (0% silty material by weight) to highly fouled (24% silty material). The results demonstrate that the dielectric permittivity values of the ballast system increase according to the fouling ratio. Further details about the experimental outcomes can be found in Benedetto et al. (2017).

5.2 Test of model reliability and validation of the RSA modelling

In order to analyse the viability of the RSA model, two different approaches are used. A test of model reliability is carried out by way of comparison between the real and the numerical ballast samples. To this effect, the main geometric (i.e., the number of the aggregates and the grading curve) and physical (i.e., percentage of intergranular voids) properties of the samples are compared. On the other hand, a validation is developed by comparison of the actual (i.e., the data obtained from a real GPR survey in the laboratory) and the synthetic GPR data (i.e., the synthetic data obtained from the combined simulation-based methodology).

5.2.1 Test of model reliability

The real and the synthetic ballast samples are compared to provide a test of reliability for the proposed RSA modelling. The algorithms are used to reproduce the grain size and the configuration of the actual ballast aggregates, according to the real truth.

The simulation domain reproduces the exact dimensions of the real container. A grain size distribution that complies with the experimental (actual) one is considered. The sieving procedure proposed in the EN 933-1:2012 (2012) standard is followed to assess the grain size distribution of the ballast aggregates (Table 1). Further experimental tests are carried out in the laboratory environment to assess the percentage of intergranular voids and provide virtual compaction conditions close to reality. To this purpose, the EN 1097-3:1998 (1998) standard is followed.

Table 1
Input ballast grading curve

Sieve Diameter [mm]	80	63	50	40	31.5	22.4
Passed at Sieve [%]	100	100	79.9	30.6	1.2	0.3

The voids content is 42% and it is consistent with common real-life conditions. This information is used as an input data to generate the sample in the simulation domain. Further details on how to retrieve the input value of the voids content in a ballast layer are given in Brancadoro et al. (2017).

Following Equations (18) and (19), h_{input}^* and $P_{c,input}^*$ turn out to be 55 cm and 50%, respectively, according to $h_{real} = 48$ cm and the percentage $P_c = 58\%$.

The numerical procedure returns a number of 200 circles with diameters ranging from 2.5×10^{-2} m to 8×10^{-2} m. This output is consistent with the real grain size distribution shown in Table 1. To evaluate the reliability of the proposed RSA modelling, the number of adsorbed circles is compared first to the actual number of ballast particles in the laboratory container (Figure 7). The particles number is calculated by visual inspection of the front views of the four sides of the container. The comparison proves the consistency between the synthetic and the real conditions. In this regard, 198, 202, 203 and 207 ballast particles (average $\mu = 202.5$; standard deviation $\sigma = 3.201$; Mean Percentage Error $MPE = 1.210$) are counted at each of the four mentioned sides.

A further model reliability test is focused on the comparison between the input (real aggregates) and the output (synthetic aggregates) grain size distribution of the ballast. As it is shown in Figure 8, the comparison proves the viability of the proposed RSA modelling. The output grading curve matches the input curve well. It is worth emphasizing the significance of this agreement if one considers the limited fitting expected when a random process of insertion (e.g., the RSA model) is used.

5.2.2 Model validation

The RSA numerical modelling is here validated using the outcomes of the real GPR inspections carried out in the laboratory environment. To this effect, real scenarios of ballast fouling soil mixes are simulated using the

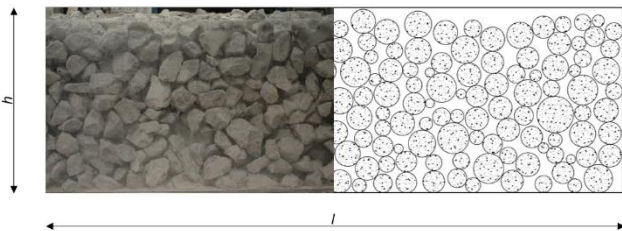


Figure 7 Comparison between real (left) and synthetic (right) arrangements of ballast aggregates in the sample

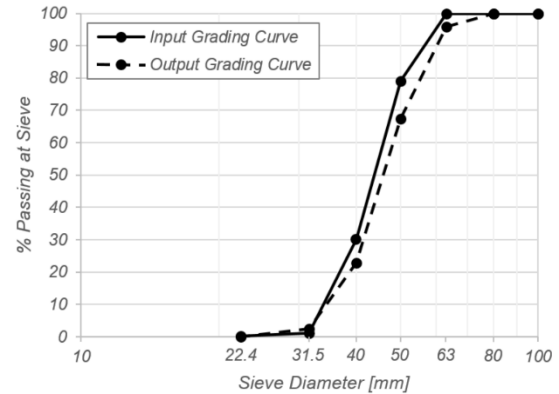


Figure 8 Comparison between the input (solid) and the output/virtual (dashed) grading curves

aforementioned combined simulation-based methodology. The GPR inspection is simulated using the outcomes of the RSA modelling as input data and integrating the Maxwell's equations by the FDTD scheme all over the domain. In this regard, the gprMax numerical simulator software package (Giannopoulos 2005) is used for simulation purposes. The design of the gprMax models and their distributed execution on multicore machines are aided by the freeware tool E2GPR (Pirrone & Pajewski 2015).

This process allows to obtain a synthetic GPR response for each combination of ballast scenarios. The synthetic GPR signals are therefore compared to the data collected on the real-life ballast sample in both clean and fouled conditions (Figure 9 and Figure 10).

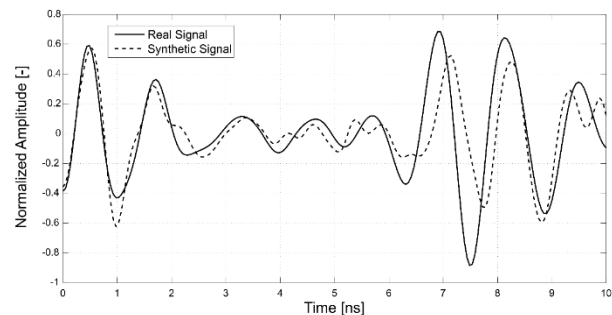


Figure 9 Comparison between real (solid) and synthetic (dashed) signals in the case of clean ballast

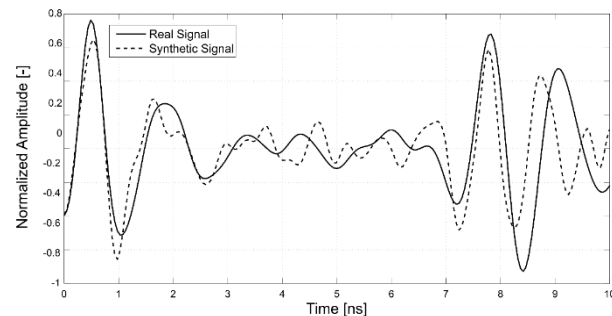


Figure 10 Comparison between real (solid) and synthetic (dashed) signals in the case of 20 cm of fouling

The overall good match between the radar data confirms the reliability of the proposed RSA numerical modelling. In this regard, the use of synthetic GPR data is of paramount importance for modelling complex physical conditions of the ballast, such as the fouling of the aggregates.

6 CONCLUSION AND FUTURE PROSPECTS

In this work, a novel computer-aided algorithm is proposed for the simulation of the ballast aggregates arrangement in a railway ballast layer. The solid matrix and the aggregates arrangement of the ballast layer are configured in the bi-dimensional domain using the Random Sequential Adsorption (RSA) model.

The proposed RSA modelling sets with the definition of the preliminary assumptions and data input regarding i) the shape of the ballast particles and ii) the dimension of the simulation domain.

The model therefore develops in two major stages, i.e., i) the “sizing and positioning of the particles” in a default domain and ii) the “compaction process”. To this purpose, three corresponding major data inputs are required, i.e., i) the ballast grading (information retrieved from a default ballast grading curve or through a sieving test (EN 933-1:2012, 2012)), ii) the rate of compaction between the particles (the percentage of intergranular voids in a default ballast domain (EN 1097-3:1998, 1998)) and iii) the geometry (i.e., the height) of the simulation domain.

Using the information from the above first stage, a random sequential process is run to define the dimension and the mutual position of the ballast particles in the simulation domain. In this regard, a set of circles with different diameters (in agreement with the particle size distribution from a default ballast grading curve) is sequentially and randomly extracted. The position of each extracted circle is then randomly determined in accordance with two major conditions, i.e., i) the non-overlap with previously absorbed particles and ii) the complete belonging of the particle to the simulation domain.

The second stage of the proposed modelling aims at simulating the topology of the particles in view of the effects of the gravitational compaction process undergone by the aggregates during the laying out stage of a real-life ballast layer. To this effect, the contacts between the grains are reached in compliance with a downward vertical shift of the particles. The final output returns a synthetic sample of ballast aggregates representable in a Computer-Aided Design (CAD) environment.

In regard to the study case addressed in this paper, a number of 200 circles with diameters ranging from 2.5×10^{-2} m to 8×10^{-2} m are returned by the numerical procedure. The viability of the proposed RSA modelling is therefore analysed using two main approaches. To this purpose, an experimental setup is arranged in a laboratory environment

to reproduce a typical ballast layer of a track-bed substructure. In more detail, a container (methacrylate material) of dimensions $1.5 \times 1.5 \times 0.5$ m is filled with ballast aggregates in the laboratory environment to reproduce the ballast layer of a typical railway track-bed.

A test of model reliability is first carried out by way of comparison between the virtual and the real ballast samples through visual and physical investigations. A substantial match is found in terms of aggregates number and ballast grading curve (i.e., Table 1). The particles number is assessed by visual inspection of the front views of the four sides of the container. A number of 198, 202, 203 and 207 ballast particles (average $\mu = 202.5$; standard deviation $\sigma = 3.201$; Mean Percentage Error $MPE = 1.210$) are counted at each of the four mentioned sides.

Secondly, a validation of the model is developed using the ground-penetrating radar (GPR) non-destructive testing (NDT) method. In this regard, the RSA algorithm is integrated into a fully comprehensive methodology for the assessment of the railway ballast condition.

Further to the above real scenario with clean ballast aggregates, silty soil material is then added to the container in different quantities to form several levels of fouling. Hence, GPR investigations are carried out on the real sample. A “combined simulation-based methodology” couples the proposed RSA model and the finite-difference time-domain (FDTD) technique. To this effect, the numerical outputs of the RSA model are inputted into the gprMax numerical simulator for the FDTD simulation of the GPR signal.

The methodology allows to simulate the propagation of the electromagnetic (EM) waves within the synthetic ballast sample (generated by the RSA modelling) and to compare the synthetic GPR output with that from the real sample. Both the simulated and the real GPR-based investigations are carried out using a 1000 MHz antenna frequency.

An overall good match is proved from the comparison of the signals in both clean and fouled conditions, thereby indicating a substantial reliability of the proposed RSA numerical modelling.

It is important to emphasize the potential of the RSA modelling coupled with the FDTD technique. This is of paramount importance for the simulation of the GPR signal as well as for the generation of synthetic GPR data close to the experimental outcomes. It is also worth mentioning the advantage of simulating a reliable output from a 3D complex system, such as a railway ballast layer, using the approximation of a bi-dimensional space. This is crucial in terms of reduced computational load.

Future investigations might be addressed to test the proposed methodology against different data inputs in terms of i) grading curves (i.e., real ballast aggregates with different grain size distributions) and ii) real ballast sample domains (e.g., containers with rectangular side views of different heights).

In addition, future research could task itself to raise the complexity of the simulated output model. In this regard, polygonal-shaped ballast particles and the corresponding modification of the compaction process (e.g., horizontal movements and rotation of the particles under compaction) might be modelled. The output could be included in a realistic model to account for a multi-component and comprehensive structure similar to a real-life railway track-bed.

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